

# USSSA Fastpitch Guest Player System

## General Rules/Guidelines

1. Teams that earn a berth with Guest Players on their roster will be deemed qualified. The Guest Players will NOT be frozen to the team roster; only players on their permanent roster will be considered for freezing at the appropriate time.
2. Events will be designated if they accept Guest Players based upon their Stature. All events will allow this process with the following stature exceptions

- a. State and State 2 Tournaments

**NOTE: State - GP Stature, National Championships and World Series Events DO Accept Guest Players**

3. Guest Player Application System will be disabled for an event 3 hours prior to the Start Date based on Eastern Standard Time. EX. Tournament is in AZ state time 8 AM guest player cutoff is 2:00 AM

4. Guest Player Eligibility Guidelines

- a. Guest Player Eligibility is determined based on the current roster of the Guest Player and the Age/Division the team Applying for Guest Players is playing in.

- i. USAES Division Events: Only players rostered on an A or USAES rosters are allowed to sub. Examples:

1. Players on a 14USAES roster are allowed to sub for a team playing in 14A, 14Open, 14USAES, 15A, 15Open, 16A, 16Open, 16USAES, 18A, 18Open or 18USAES.
2. Players rostered on 14USAES are NOT allowed to sub for a team playing in 14B, 15B, 16B, 16C, 18B or 18C

- ii. A/Open Division Events: All Players that are Age Eligible for that Division are available for Guest Playing. Even if rostered on a Higher Age team. Examples:

1. Team playing in a 14A/14Open Division can use a 14U age eligible player on an 18USAES, 18A, 18B, 16USAES, 16A, 16B, 15USAES, 15A or 15B

- iii. B Division Events: Only players rostered on a team of the Age/Division of the tournament class and below can be used. Examples:

1. Team playing in a 12B division can use a sub from 12B, 12C, 11A, 11B, 11C, 10A, 10B, 10C, 9A, 9B, 9C or any 8U team.

2. Team playing in a 12B division can NOT use a sub from 12A, 12USAES, 11USAES, 10USAES or 9USAES
- iv. Any Age Eligible Players that are rostered on teams older than the tournament class are NOT eligible to participate in B Division Event.
 

Examples:

    1. 14B tournament: Any player that is age eligible for 14U but is rostered on a 16U or 18U team is ineligible as a Guest Player for a 14U B Division Event.
    2. 12b tournament: Any player that is age eligible for 12U but is rostered on a 13U or 14U team is ineligible as a Guest Player for a 12U B Division Event.
  - v. Any players rostered on a younger age division team will be allowed to participate as Guest Players in a B Division Event : Examples:
    1. 14B tournament: Any player aged 13U and down is eligible for 14U B Division Event.
    2. 12B Division Events: Any player ages 12U and down is eligible for 12U B Division.
  - vi. All 7 or 8 year old players rostered on an 8U Classified team are allowed to sub for any team playing in A/B or C divisions of tournaments.
  - vii. C Division Events: Only players rostered on C classified teams are allowed to sub in C divisions of an event. Examples:
    1. 14C can use a sub from 14C, 13C, 12C, 11C, 10C, 9C or any 8U team.
    2. 14C can NOT use a sub from 13A, 13B, 13USAES, 12A, 12B, 12USAES 11A, 11B, 11USAES, 10A, 10B, 10USAES, 9A, 9B or 9USAES
- b. Guest Players are used to help field a team and are not a mechanism to enhance the competitive balance of a team.
  - c. Players that are NOT on a current season USSSA roster will NOT be eligible as a Guest Player. Anyone that is not on a current USSSA roster simply can be added to your team roster to be eligible.
  - d. Guest Players are only eligible to participate as a Guest Player for one team at a time. Players will be blocked from being used as a Guest Player for an additional team for the duration of their guest playing event (Start Date to End Date). The only exception is if both teams are playing in one day events and one is on Saturday and the other on Sunday. Then the guest player would be allowed to play for both.



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## Guest Player Application Process

1. Team will log-in to their Team Management site.
2. Selecting the Event, they will have a section to first designate any players on their roster as Inactive (if needed).
3. Guest Player Application section will pre-populate the number of slots they are eligible to use.
4. Manager will search for the team they are adding the player from.
5. After the team is selected, players will be listed to choose from. When the player is selected, the Manager will submit the application for that player to be a Guest Player.
6. The system will evaluate the player's eligibility and availability and report back with the following options:
  - a. Approved (Emails generated to Manager(s), Guardian, and State Director)
  - b. Denied - Ineligible for Class (no emails sent)
  - c. Denied - Player is currently Active in another event (no emails sent)
7. During the Event (Between Event Start Date and End Date) players will be displayed on the roster in the following structure:
  - a. Rostered Players (those currently active on the roster)
  - b. Inactive Players (those that are on the roster but flagged inactive)
  - c. Guest Players (Only APPROVED Guest Players for that event.)
8. At the conclusion of the event, Inactive players will be reinstated to the roster and Guest Players will be removed.
  - a. Guest Players will be displayed on the Team Management side and will be visible to the State Director after the event has concluded.