

## ALL AMERICAN GAMES SUPPLEMENTAL RULES



- 1. In the 8u division, pool & bracket games are six (6) innings with no new innings starting after one hour and thirty minutes (1:30)
- 2. In the 9U 12U age divisions, Pool & Bracket Games are six (6) innings with no new inning starting after one hour and forty minutes (1:40).
- 3. In the 13U & 14U age divisions, Pool & Bracket Games are seven (7) innings with no new inning starting after one hour and forty five minutes (1:45).
- 4. Pool Games may end in a tie. Bracket & Championship Games will be played out to declare a winner.
- 5. Home team for Pool Games shall be determined by coin flip prior to each game. Home team for Bracket & Championship Games shall be determined by higher seed.
- 6. Teams **MUST** use a Continuous Batting Order with free defensive substitutions. (Will cover in meeting)
  - a. Coaches will set a batting line-up prior to the beginning of the first game in pool play then once again before the first bracket play game. Coaches will also be allowed to reset their line-up one more time before the Championship game if needed.
  - b. All players will bat in the line-up and are expected to hit. Batting line ups will be set <u>once</u> for pool games and <u>once</u> for bracket games. The batting line up will be set and continue to be revolving until re-set for bracket play.
  - c. If a player is forced to leave the game, the following protocol will be followed:
    - i. Injury:
      - 1. Batter: If a batter cannot fulfill his/her time at bat due to injury or illness, that player will be eliminated from that entire game. That spot will be skipped in the batting order. Teams will not be required to take an automatic out UNTIL they drop below 9 players.
      - 2. Runner: If a runner cannot continue his/her time on the bases, that player will be substituted with the last batter not on base. That athlete will not be allowed to participate in the remainder of the game. The line-up will compress when that spot comes to bat.
    - ii. Ejection:
      - 1. A player ejection while roster batting will result in the team losing that player for the entire game. His/Her spot in the batting order WILL be an automatic out.
- 7. Nine players shall be the defensive starters in game #1. Non-starters in game #1 <u>MUST</u> be starters in game #2. No player shall be a starter in a third (3rd) game until all players have been a starter in two (2) games, etc. Starters "rotate" each game.
- 8. Every player **MUST** play a minimum of two (2) defensive innings **EVERY** game.
- 9. While on defense, <u>ALL</u> coaches shall remain <u>INSIDE</u> the dugout.
- 10. Items not covered herein shall be governed by the USSSA Baseball National Rules.